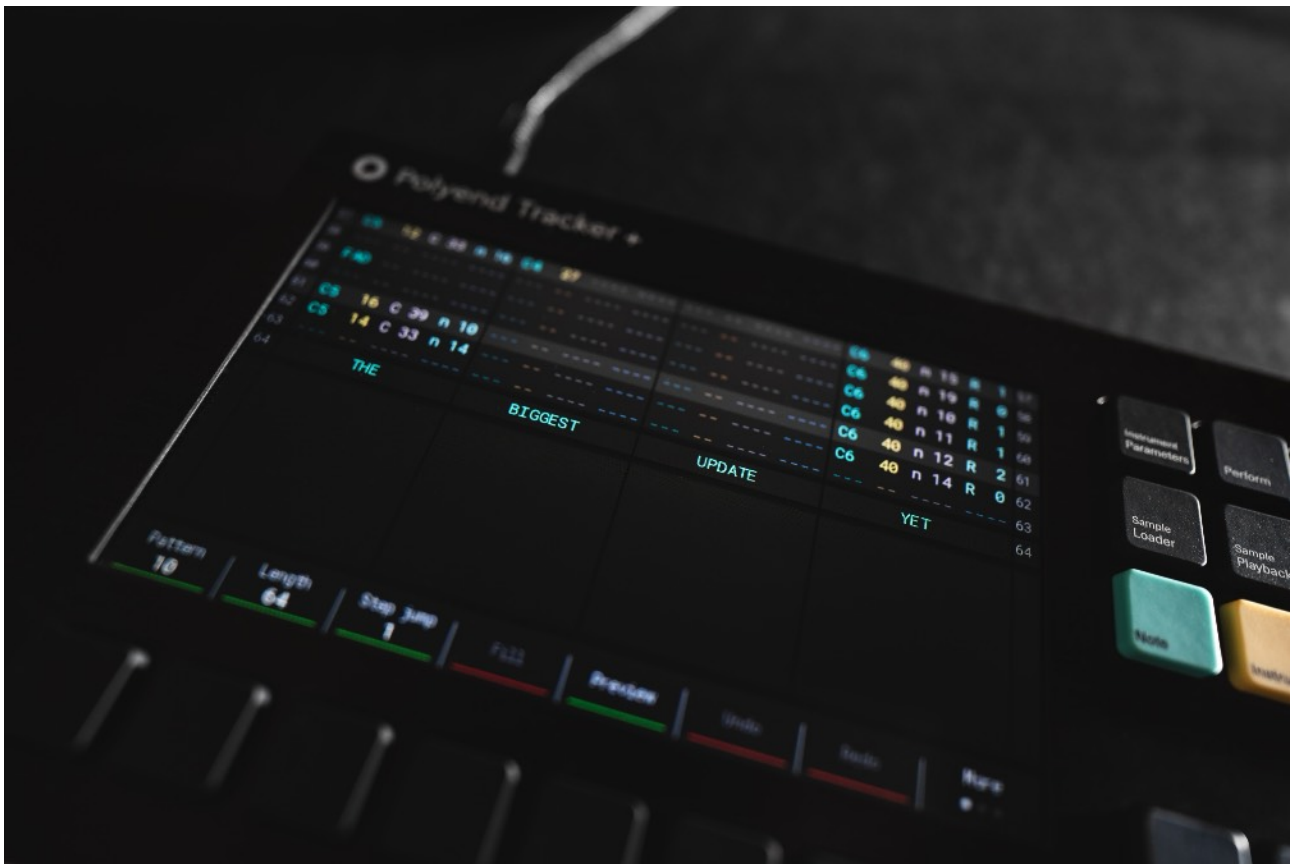


Polyend releases the Tracker firmware source code

OLSZTYN, Poland, November 2, 2026. Polyend has published the firmware source code for the original Tracker, Tracker+ and Tracker Mini on GitHub alongside Tracker Community Edition 1.0. Musicians can install the update on any of the three standalone sampling workstations or modify the code and share their own firmware. A built-in recovery system helps prevent a faulty build from permanently disabling the instrument.

“Here at Polyend, creativity is what we value most. We’ve seen it firsthand in the unofficial Tracker mods you’ve built, and we’re sharing the firmware source code to support that work,” said Piotr Raczyński, CEO of Polyend. “Maybe you want to build an entirely new instrument on the Tracker hardware. Or maybe there’s just one thing you wish your Tracker did differently. Either way, you can now try it on the unit you already own. I bet some of you already have ideas for the original Tracker that never crossed our minds.”

New in Community Edition

All three models can stream long stems, loops and field recordings from a microSD card, keeping only the start of each streamed sample in sample memory. Dedicated Micro-move and Volume fields capture the timing and velocity of each hit while leaving both step FX slots free. New Chance conditions can bring in a snare fill every fourth pass.

Six Sample Editor plugins are included, from an analog-style kick generator to a stereo delay. A new development kit lets users build, share and sell their own effects and generators. Tracker+ and Tracker Mini also gain two synth engines, CHIP and DIRT, and a separate development kit for creating new engines.

Other additions across the range include wavetable envelopes and LFOs, faster project loading and saving, tighter MIDI clock timing and a browser editor for custom themes and fonts.

About Polyend

Polyend is a musical instrument company based in Olsztyn, Poland. It makes hardware sequencers, samplers, synthesizers and effects pedals.

Media resources
Firmware and source code · Feature video · Full changelog

Press contact
arek@polyend.com